SCOUT CLASS SCORE SHEET Exploring the Great Lakes

SCHOOL NAME and # AS IT APPEARS ON THE OFFICIAL LIST: ____

Company CEO:

_____ Mission attempt #:

Mission station officials: ___

Safety Check and Set-Up (up to 10 points total)

- □ 5 points Company presents signed safety inspection sheet.
- □ 5 points Vehicle and control system present no safety hazards.
 - Examples:
 - All power cords are secured. Fuse and banana plugs are not in puddle of water.
 - Control box is closed and secured.
 - Motors are waterproofed and are protected inside the ROV.
 - No sharp objects that could injure a diver.
 - All pneumatics and hydraulics are hand powered.
 - Vehicle is hand-launched by team members in a safe manner.

Mission official's notes:		
• • • • • • • •	/ //	
Company is cleared for the mission:	(official's initials)	total points (out of 10)

Note: An official's decision to disqualify a company due to safety concerns is final. If there is a safety concern, please contact the lead safety inspector or competition coordinator.

Judges' Notes: Penalty Points

Tether pulling: Issue a warning for the first infraction. Begin deducting points AFTER the first infraction. Companies may pull on the conductivity sensor wire to manipulate, move, or control the sensor. However, companies may not pull on their sensor wire to move, manipulate, turn, or retrieve their ROV.

Diver assistance: Companies will be penalized for diver assistance during a mission run. Diver assistance will be provided ONLY AFTER a company requests it. During a mission run, the clock will not stop for diver assistance. Companies WILL NOT be penalized for diver assistance once the mission time has ended. At this time the divers will assist the ROV to the surface as part of the company's 5-minute demobilization period.

Fuses

If a vehicle blows the MATE power supply in-line fuse, the company is allowed two spares. If the vehicle blows the third MATE fuse, the mission performance period is over. The company will receive points for the mission tasks that they have completed up to that point but will not receive a time bonus score.

SCOUT Mission Task Scoring Breakdown:

Task #1: Shipwrecks (up to 60 points)

Task #2: Science (up to 30 points)

Task #3: Conservation (up to 30 points)

 Task #1: Shipwrecks
 Scoring – up to 60 points

Judges' Notes: Companies may complete the steps of Task #1 in any order and may alternate between this and the other tasks.

1.1 up to 20 points – opening a cargo container and retrieving a cargo sample o 10 points – removing the lid from the cargo container

10 points – returning the cargo sample to the surface*

*SCOUT class companies only need to return one (1) colored tee cargo sample to the surface

1.2 up to 20 points – recovering a ceramic platter

• **10 points** – removing the platter from the mission area

• **10 points** – returning the platter to the surface

1.3 20 points – identifying the shipwreck

TOTAL POINTS FOR TASK #1

Task #2: Science

Scoring – up to 30 points

Judges' Notes: Companies may complete the steps of Task #2 in any order and may alternate between this and the other tasks.

2.1 up to 30 points – recovering the old conductivity sensor and replacing it with a new one 0 10 points – returning the old conductivity sensor to the surface

• **20 points** – deploying the new conductivity sensor

TOTAL POINTS FOR TASK #2

Task #3: Conservation Scoring – 30 points

Judges' Notes: Companies may complete the steps of Task #3 in any order and may alternate between this and the other tasks.

3.1 5 points each (30 points total) – returning 6 cans and bottles to the surface

TOTAL POINTS FOR TASK #3 __

0

5

10

SAFETY SCORE (from page 1)

TIME BONUS	
1 point for every minute and 0.01 point for every second under 15 minutes	
Duration of Mission:	
Minutes under 15 remaining: X 1 point =	
Seconds remaining: X 0.01 point =	
Time bonus	
TOTAL MISSION SCORE	

Mission official's initials: _____

Company CEO's initials: _____