# **MATE's Diving into Sensors – Course Outline**

# **1. Getting all the Pieces Together**

## In this Module, you will gather all the pieces required for this course

You will need the following items:

- 1. Sensor Kit includes Arduino board and USB cable.
- 2. Textbook Make: Sensors ISBN: 978-1-449-36810-4.
- 3. Soldering Iron & rosin core solder and wire cutters.

## Learning Outcomes for this Module:

 Conduct the necessary operations to build a hardware and software development environment for sensor interface and programming.

# 2. Who's in Control Here?

## Introduction to Arduino & Processing

- 1. What is a Processor?
- 2. How do I get the processor to do what we need?
- 3. How do I communicate with the processor?
- 4. Trying it out for the first time.

#### Learning Outcomes for this Module

- ✓ Able to identify the basic components of a microprocessor.
- ✓ Describe the basic elements of a programming language.
- ✓ Describe computer input and output pathways.
- ✓ Develop a simple computer program.

# **3.** Controlling the World (Digital)

## Understanding the fundamentals of computer Input and Output

- 1. What is a switch? How can it be used to signal the processor?
- 2. What is a digital input and output?
- 3. Simple inputs: switches and pushbuttons.
- 4. Simple outputs: LEDs and relays.
- 5. Programming the processor to bring them all together.

#### Learning Outcomes for this Module

- ✓ Design a software program to read a processor input and control a processor output.
- ✓ Describe the difference between a processor input and output.

# 4. The World is More than Black and White (Analog)

## **Computers and Analog Signals**

- 1. What is meant by analog and how does it differ from digital?
- 2. What Sensors provide analog information?
- 3. Simple inputs: reading a potentiometer.
- 4. Simple inputs: programming to create a simple voltmeter.

## Learning Outcomes for this Module

- ✓ Describe the difference between a digital and analog input signal.
- ✓ Create programming necessary for properly scaled output display.

# 5. We Need the Human Touch

## **Expanding on the Types of Analog Input Devices**

- 1. What is a joystick and how does it differ from a potentiometer?
- 2. Simple inputs: reading a joystick.
- 3. Simple inputs: programming to create two axis of control.

## Learning Outcomes for this Module

- ✓ Explain why one would use a Joystick instead of two potentiometers.
- ✓ Create programming necessary to control a two axis device.

# 6. System Monitoring is Always Good

## **System Monitoring**

- 1. What is a Voltage Divider?
- 2. Using Voltage Divider to Monitor System Voltages.
- 3. Analog Input Protection.
- 4. Simple inputs; Programming to read a signal from a voltage divider.
- 5. Simple outputs; Programming to display a monitored signal scaled to voltage units.

## Learning Outcomes for this Module

✓ Design a voltage divider circuit to properly scale a sensor signal.

# 7. How Hot is it Down There?

## Using Temperature Sensors to Monitor the Environment

- 1. Using a Voltage Divider to Measure Temperature.
- 2. Types of Analog Temperature Sensors.
- 3. Types of Digital Temperature Sensors.
- 4. Simple inputs; Programming to read a RTD Temperature Sensor.
- 5. Simple inputs; Programming to read an analog sensor with digital alarm

## Learning Outcomes for this Module

- ✓ Explain how a voltage divider is used for analog temperature sensors.
- ✓ Create programming to display external temperature.

# 8. Is there Light Down There?

## Using a Photo-resistor Sensors to Monitor Deep Sea Light Levels

- 1. What is a Photo-resistor?
- 2. Simple inputs: Programming to read Photo-resistor Light Sensor.
- 3. Simple outputs: Programming to turn an illumination LED on.
- 4. Simple System: Putting the two together to measure light transmissivity in a water column.

## **Learning Outcomes for this Module**

✓ Design a monitoring system for performing action based measurements.

# 9. Is it Metal or Plastic?

#### **Using Hall Effect Sensors to Detect Metal**

- 1. What is a Hall Effect?
- 2. Analog or Digital Sensor?
- 3. What is the effective distance it can detect metal objects?
- 4. Simple Inputs: Reading a Hall Effect Sensor and determining detection distance.

#### Learning Outcomes for this Module

✓ Construct a measurement and display system capable of identifying metal objects

## **10. Is your ROV Leaking?**

#### Water Detection inside Electronics Housings

- 1. What types of sensors are available?
- 2. Should we use an analog or digital sensor?
- 3. Constructing a simple analog water sensor.
- 4. Simple Inputs: Programming a water detection system.
- 5. Simple Outputs: Programming a beeping alarm for water leaks.

#### Learning Outcomes for this Module

- ✓ Determine the proper sensor for water detection
- ✓ Design and implement a water detection and alarm system

# **<u>11. Housekeeping and other Bits</u>**

#### **Putting Sensors Underwater**

- 1. What are some simple waterproofing methods?
- 2. Can we put this in an enclosure?
- 3. Problems with running long sensor leads to the surface.
- 4. Electromagnetic effects on your sensors. (How your motors can mess everything up.)
- 5. Your Measurements will be only as good as the electronics environment. (Power Supply Filtering)
- 6. Investigation: Observe and measure the effects of Electromagnetic Interference (EMI) on sensor data.

#### Learning Outcomes for this Module

- ✓ Determine the method for sensor waterproofing.
- ✓ Recognize the effects of EMI on sensors.

# 12. Advanced Topic: Who's Making All That Noise?

#### **Underwater Hydrophone**

- 1. Connecting to the microphone modules.
- 2. Methods of waterproofing the microphone.
- 3. Sampling continuous data streams

#### **Learning Outcomes for this Module**

✓ Recognize the importance of sampling rate on sensor data.